Instructional Standards and Competencies for Teaching Artists

What are standards/competencies? Why are standards/competencies important?

Learning Standards and Learning Competencies are concise, written descriptions of what students/participants are expected to know and be able to do at specific stages of their learning. Standards and competencies are also important indicators of the learning needs and abilities of participants at various stages of their artistic, intellectual, emotional, social, and physical development.

How can standards/competencies be used to enhance my work as an artist?

As planning tools, the standards and competencies can be useful in determining what students should know and should be able to do as a result of a residency, workshop, performance, or other arts learning activity. Learning standards and competencies can serve as useful planning models that demonstrate how to build upon previous experiences and how to prepare participants/students for the next level of arts learning.

STANDARDS

Listed below are resources that can provide a framework for designing learning experiences in and through the arts. Drawing on the theory of beginning with the end in mind, known in education circles as Backward Design—these frameworks can become building blocks for addressing what students are expected to learn and be able to do. By planning with the end in mind—teaching artists can design and implement arts-rich learning experiences that achieve their desired goals.

Maryland State Department of Education (MSDE) Fine Arts Standards

The MSDE Fine Arts standards identify outcomes that shape student learning and achievement in grades Prek-12 in dance, media arts, music, theatre, and visual arts. These standards are based on the National Core Arts Standards (see below) that are grouped by four artistic processes common to all artforms.

These standards are designed with the end in mind (grade 12). They outline the skills, knowledge, and processes that need to be developed at each grade level in order to achieve the final outcomes. The goals of the standards are to ensure deep and rich arts learning experiences as well as to inspire lifelong learning in the arts.
National Core Standards Arts
The National Core Arts Standards for Dance, Media Arts, Music, Theatre and Visual Arts specifies learning “that we want for all our students and help educators throughout the nation work toward common ends by recommending worthy goals for students as they progress—from grade to grade, instructor to instructor, school to school, or community to community—is one of the key reasons for providing arts standards.”

These standards serve as the foundation for the MSDE Fine Art Standards described above and are designed with Backward Design. They keep the end outcomes (grade 12) in mind as they build skills, knowledge, and processes throughout each grade level. Click here to view the National Core Arts Standards.

Maryland College and Career Ready (MCCR) Standards
Maryland has standards in every subject taught in schools. These standards, like the Fine Art Standards, are designed to build skills, knowledge, and processes from PreK-12. Finding authentic and meaningful connections between an arts learning activity and another subject area(s) can deepen student learning in both the arts and the other subject area as well as add dimension to the arts learning experience. These standards are designed to prepare students for life inside and outside the classroom. Click here to view the MCCR Standards for English Language Arts/Literacy Click here to view the MCCR Standards for Mathematics Click here to view the MCCR Standards for Disciplinary Literacy

ADDITIONAL MARYLAND STANDARDS

Maryland Science Standards
Click here to view the Next Generation Science Standards

Maryland Environmental Literacy Standards
Click here to view Maryland’s Environmental Literacy Framework and Standards

State Standards and Frameworks in Social Studies
Click here to view Maryland’s Social Studies Standards and Framework
**Collaborative for Academic, Social, and Emotional Learning (CASEL) Core Competencies**

Social and emotional learning (SEL) is the process through which children and adults understand and manage emotions, set and achieve positive goals, feel and show empathy for others, establish and maintain positive relationships, and make responsible decisions. Students participating in SEL programs have shown improved classroom behavior, an increased ability to manage stress and depression, and better attitudes about themselves, others, and school. SEL is an organic part of effective arts learning. Teaching artists who make SEL an intentional part of their arts learning activities increase the value of their work for students/participants and educators. (Source: [Social Emotional Learning Through the Arts](https://www.case.org/sel-through-the-arts))

[Click here to view the CASEL Core Competencies](https://www.case.org/sel-through-the-arts)

**Maryland Out of School Time (MOST) Competencies**

This framework is a clear and accessible tool to assist OST (Out of School) programs in the State of Maryland as they serve youth ages 5 to 19. The framework can serve as a guide for program leadership and staff to build or enhance a culture of continuous learning and improvement, focused on effectively serving the young people of our state. The framework is both foundational, setting standards for baseline program quality, and providing a generic framework for all types of programs. Teaching artists may find the MOST Framework school time competencies quite useful in designing and implementing OST programs for youth.

[Click here to view the MOST Quality Framework](https://www.mostframework.org)